



ESSAYS ON THE TREE  
OF PRINCIPLES

BY:  
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SHAITANIC QUABALA  
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## THE TREE OF PRINCIPLES AND WHAT IT IS

The Tree of Principles is an Astral Temple, opposite that of Tree of Life. It is made up of 10 spheres (called LAIAD/SEPHIROTH) and 22 paths leading to each Laiad (Enochian for "secrets of truth"). These spheres are in three triangles, the top three called "the crown" which are facing up and the second and third triangles which are pointing down at Malkuth/Iaod.

These spheres and paths are what one would call "file drawers of a Universal cabinet". This means that everything (absolutely) is contained herein; lifeforms, non-lifeforms, energy, thoughts, etc.

The Diabolic Quabala studies the Tree of Principles, what the spheres mean and how they co-exist. Just as the holy Quabalist studies the Tree of Life.

The spheres not only align with three triangles, but three pillars. These pillars are (from left to right) Feminine, Middle, and Masculine (also called from left to right; Revenge, Equilibrium, and Compassion). The Black Pillar (Feminine) is a pillar of formless force or expansion (this is due to that fact that Shaitan equals Sin as restriction, and the Black does not restrict/letting one preform acts of Sin and not holding one back). The Grey Pillar (Middle) is a pillar of total balance, Equilibrium. The White Pillar (Masculine) is a pillar of form and restriction (due to that White is usually a color of purity...as in NO SIN).

Each sphere has various correspondences, some obvious-some obscure. Each sphere has its own Name of Power, deity name (these two being a major arguing point between magic(k)ians). The names refer to that that is Ultimate, Unknowable, neither-sex (androgynous), and no-limit. These names are such as the "Barbarous Names of Evocation" in the Attainment of the Knowledge and Conversation of the Guardian Daemon. Their translations are unimportant, but will be given when necessary. The names are of a tuning and vibratory rate that ties one with a particular sphere.

The most important and useful correspondence is the Magickal Image. The Magickal Images are pictures designed to represent the sphere and the energy it signifies. Meditation on a sphere can bring these images to mind, even if you do not know what they are.

The Tree of Principles is actually a "living tree". It can be used to experience and understand the Universe from deep inside oneself to the furthest reaches of abstract divinity.

Each sphere has a planetary influence and astrological attribute. Most spheres have a vice and a virtue, reactions to the energy of a sphere as an effect on a human being. As humans are imperfect vehicles at this (living) stage of development the negative aspect (the vice) should manifest itself first. The vice and virtue are also indicating of the amount of energy present on a sphere. An equal amount leads to the positive and an imbalance or overflow creates a negative.

Each sphere has many pagan myths and deities which correspond to it. This is because religions and godheads overlap (borrow from each other).

Each sphere also has attributed animals, perfumes, symbols, precious stones, body parts, tarot cards, and plants to them. These are used for ritual and meditation purposes to attain proper energy.

Importantly each sphere also has an "angel". Not to be confused with white-winged creatures from Heaven, but forms of energy created for specific reasons. Deities are "higher" than angels, what you can call "spiritual supervisors". All are presently more highly evolved than humans. (see Essays on Creating Divinity by A.L. Souto) Though usually a masculine name is attached they are sexless.

The 22 paths are states of "becoming" (Xeper) while the spheres are states of "being". The paths are used to travel from sphere to sphere. The paths will be discussed later.

You will not find any good or evil on The Tree. It is of equilibrium. Nothing will kill or harm one, but death may occur by the "Awe Experience", which is an experience of awe and unbelief while in the Tree which causes a total unbalance of the mind. Also straying from the paths or spheres or walking into the Abyss is as if totally losing your "spirit" and physical death occurs.

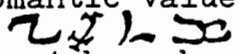
There are nine heads of the Serpent (often used in Christianity and Bible myths). We call this a hydra, named after the mythical serpent with nine heads. Each head swirls over a sphere except that of Malkuth/Iaod. The serpent is what one might call a "soul-eater", taking the "souls" that stray off the Tree. This is the only creature which passes the Abyss constantly and when so ever it pleases. The touch of this great creature causes corrosion or decay of the astral body (soul), which concludes in physical death.

There is also a hidden sphere similar to the Tree of Life's Daath, known as Zah Adphaht (pronounced zodah-ah-deh-peh-ah-teh meaning "inside unspeakable"). It is a sphere which its purpose and existence is unknown, but it is believed to be the dwelling place of the Oiad (the Just Gods) known as the Qlippoth to holy Quabalists. All that is known about Zah Adphaht is that it was created out of the polarities of the Crown Spheres, the three most powerful spheres on the Tree.

## THE SPHERES

The first and starting sphere is IAOD (pronounced ee-ah-oh-deh and means "the beginning"). This sphere is also called Malkuth (the Kingdom). This sphere could be considered "the here and now" and is the physical existence. On this sphere there is the planet Earth, the element of earth, also containing all "Earths" (the solar systems and galaxies). It is all that is physical. The physical is not a corrupt creation as most religions claim. The Magickal Image of IAOD is a "crowned young queen which is thrown and veiled".

One of IAOD's titles is "the Gate of Death", a little confusing since IAOD is where we enter when we are born. When we leave our bodies we pass through the rest of the spheres and cease to have a physical existence. We may also leave IAOD when astrally projecting and having out-of-body experiences. IAOD has a superior angel and four lesser angels of the four elements, known as the Q'war-aiths.

The geomantic value of IAOD is 100 and the spelling in Enochian is . The ruling entity is Lilith, goddess of that which is taboo, keeper of the sexual secrets. She is said (by holy Quabalists) to have 1000 succubi/incubi called Na-Hemoths under her. The tarot card of IAOD is the card of sorrow. It represents the darkness and sorrow of this planet. It also represents the darkness that was here before anything else. The chaos which created the "Big Bang". The card is a representation of Libra. It is also a secretive card which is said to have the secrets of Evolution and the creation through chaos.

SPHERE: #1  
 NAME: IAOD  
 PLANET: EARTH ⊕  
 TAROT CARD: SORROW  
 PERFUMES: TABACCO  
 ANIMAL: MAN  
 GEM(STONE): QUARTZ CRYSTAL  
 COLOR(S): PINK, BROWN, PURPLE, BLUE  
 BODY PART: FEET  
 PLANT: WHEAT  
 IMAGE: CROWNED/THROWNED YOUNG QUEEN  
 SYMBOLS: 4 ELEMENTS ▼▲▼▲  
 VICE: SORROW  
 VIRTUE: LOVE  
 DEITIES: PAN, AMON, BAPHOMET, MARDUK, SABAZIOS, INUUS, BAAL, ETC.  
 NAME OF POWER: CERNUNNOS ABEKX BELIAL  
 Q'WAR-AITHS: URIES, AMAYMON, PAYMON, AND EGIN

The second sphere is QUASAH (pronounced quah-sah-hee meaning "pleasures"). This is a sphere that is most easily reached, out of all the spheres in the Tree (except IAOD), just as its planetary attribute (the moon) is most easily reached from the Earth. QUASAH provides the matter and life in matter for the existence of IAOD. QUASAH is the earthly or astral planes, and is where "thought-forms" are created and the creation of mental images. QUASAH reflects light and images until energy is brought down from another sphere,

QUASAH is a fertility plane, but many authorities place their "Underworld" there. QUASAH is the Vision of the Machinery of the Universe, this does not mean the Magic(k)ian will understand the whole workings of the Universe, but will understand the way it exists. In QUASAH you also have "THEE DARK NIGHT OV THEE SOUL" which is a highly dangerous part. The D.N. o/t Soul is a depression state where you feel as if your God, guardian Daemon, friends and loved ones do not care for you and one feels very and all alone. The virtue of QUASAH is Independence and will help one return to normal everyday life. Once realizing that everything is okay, you see that QUASAH is a sphere of physical, emotional, and spiritual

pleasure. Note that there is a fine line in pleasure: PLEASURE to some may be PAIN to others. Pleasure may be obtained by knowledge, sex, revenge, and anything pleasing to the psche or carnal body.

The geomantic value of QUASAH is 190 and is spelled in Enochian as U A Z T M Z. The tarot card of QUASAH is that of pleasure and the card is ruled by the number 6. The number 6 represents lust, loyalty, and dominance which is the Law of '666'. The element of this card is water and the zodiac representation is Scorpio M, which are the basis of pleasures.

Pleasure implies well being, harmony and satisfaction. It is the fullfilment of the Will.

SPHERE: #2  
 NAME: QUASAH  
 PLANET: MOON ☾  
 TAROT CARD: PLEASURE  
 PERFUMES: POPPY/CAMPHOR  
 ANIMAL: DOG  
 GEM(STONE): PERIL  
 COLOR: SILVER  
 BODY PART: GENETILES  
 PLANT: GINSENG  
 MAGICKAL IMAGE: A BRILLIANT (as in "shining") FETUS OR NEWBORN  
 SYMBOL: INVERTED CROSS †  
 VICE: IDELNESS  
 VIRTUE: INDEPENDENT  
 DEITIES: ANUBIS, INANNA, HECATE, ACNA, ETC.  
 NAME OF POWER: ChLBAPhBANgh

The next sphere is that of BUZD (pronounced buh-zod-deh and meaning "glory"). This is a sphere of valor and intelect, representing science and teaching. All intelectual activity is here: books, communication, rituals, etc. When the energy of BUZD begins to take effect, one begins to rationalize and think logical. The vice of BUZD is that, "all that is logical is not truthful". BUZD is a Vision of Splendor, which touches the mind and not always the heart. The image of BUZD is that of a messenger god such as Thoth or Hermes. BUZD is the text of ritual, the drawn pentagram, sound in pattern, mantra, Lord of Books, instinct, magick and half of the Great Rite.

The geomantic value of BUZD is 82 and the Enochian spelling is V A P Z. The tarot card is valor. The number of this card is 7; and is attributed to Leo (the brave lion). The card represents strength and bravery combined with knowledge.

"Blessed is a man who is mighty minded, for he shall ride the whirlwinds." -Anton LaVey

SPHERE: #3  
 NAME: BUZD  
 PLANET: MERCURY ☿  
 TAROT CARD: VALOR  
 PERFUMES: CARNATION  
 ANIMAL: TURTLE/SNAKE  
 GEM(STONE): SAPHIRE  
 COLOR: YELLOW  
 BODY PART: RIGHT HIP

PLANT: PALM TREE  
 MAGICKAL IMAGE: A MESSENGER GOD  
 SYMBOL: INVERTED PENTAGRAM ✱  
 VICE: DECITE  
 VIRTUE: TRUTHFULNESS  
 DEITIES: HERMES, THOTH, ESHÚ, EXU, ETC.  
 NAME OF POWER: ILDA-BAOTH (the children from the egg)

The fourth sphere is called TOANT (pronounced toh-an-teh and means "union"). To reach TOANT it is much work and it is quite an achievement. TOANT is emotion, love in all forms. TOANT is also translated as "love".

In TOANT the pure deity energy is actually broken into various aspects of the gods and goddesses we are familiar with. Only the energy, NOT the forms which comes from QUASAHÍ.

The experience of TOANT is the Vision of Beauty Triumphant. It is an experience which one has in a moment of greatness, glimpsing infinity.

TOANT is energy, creative energy, the energy one puts into rituals to make them effective. TOANT is energy of rituals, BUZD is the form of rituals.

TOANT represents the spark which makes the difference between a craftsman and a true artist, between a rhyme and a poem.

We have an excellent connection with TOANT when we are children because of our free spirit and creativity. We have such a joy for the unknown when we are children, also a high sense of creativity. As we get older we tend to be more concerned with the quality of creation instead of just creating.

We could learn more about TOANT if we study BUZD. TOANT is the Lady/Lord of Nature, Emotion, Lust, Traditional craft, Elemental contacts. TOANT is the other half of the Great Rite.

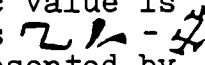
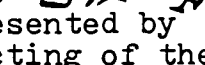
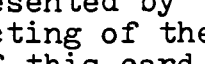
TOANT's geomantic value is of 92 and is spelled as *1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32*. TOANT's tarot card is that of Lust 2. This card is also known as Lust with Strength or the Power of Lust. It is the one tarot card that is judged to be the highest in the tarot (this is arguable), due to the Lust and Desire in Magick. It is represented by Hadit/Horus which is the ruling entity of ORTH (path #22).



SPHERE: #4  
 NAME: TOANT  
 PLANET: VENUS ♀  
 TAROT CARD: LUST 2  
 PERFUMES: MUSK  
 ANIMAL: CAT  
 GEM(STONE): JADE  
 COLOR: GREEN  
 BODY PART: LEFT HIP  
 PLANT: LUAREL  
 MAGICKAL IMAGE: BEAUTIFUL NAKED FEMALE  
 SYMBOL: THE TRIANGLE OF ART ▲  
 VICE: CONTROL (by someone else)  
 VIRTUE: UNSELFISHNESS  
 DEITIES: ISHTAR, ASTAROTH, BAST, BONA DEA, ETC.  
 NAME OF POWER: IAD OB SZATHAN (the light of Satan)

The fifth and middle sphere is IO-AR (also IO-AR-SA...pronounced ee-oh-are(sah) meaning "the eternal Sun (within)). We now have reached the Heart of the Tree (as T/TEH is the Mind-IO-AR is the Heart). It is the epitome of balance. IO-AR is the Child of the Lady and the Lord. The power of the Eternal Sun is the "lesser countenance", which is a refectant from the "greater countenance" which is T/TEH. IO-AR has two aspects...Death and Rebirth! IO-AR is symbolic of Life, healing, and illumination.

Just as there are two aspects, IO-AR has two experiences: the Vision of the Harmony of Things and the Understanding of the Mysteries of Sacrifice. In the Vision of the Harmony of Things, one can remove irritations and worries because one has seen the Harmony, the so-called "big picture". This is the Tao...the connection of Yin and Yang, Equilibrium, the reason for all to exist. Status and popularity can bring upon self-respect and understanding-the first two are not important but they lead to the second two.

The second experience is that of the Understanding of the Mysteries of Sacrifice. All religions except that of Christianity offered a body, the life forced it contained, and the personality it possessed at the time (unless you consider Christ himself, but according to myth the Christians themselves did not sacrifice Christ, he sacrificed himself...the fool!). The sacrifice is a ritual of destruction as sacrifice. A Diabolic Quabalist never physically sacrifice anyone, a ritual of destruction is used. The physical sacrifice is that of an unwilling, screaming, cursing person whose energy will not be beneficial to IO-AR. The ritual of destruction sacrifices an impersonal "enemy".

This sphere is also called ANANAEL (equaling 136 and pronounced ah-nah-nah-el meaning "the Secret Wisdom"). It's geomantic value is 196 (209 when adding the "SA") and is spelt in Enochian as  (7 ). The tarot card of this sphere is Art  represented by Sagitarius and Gemini. The card is attributed to the directing of the Will and represents the knowledge of Alchemy. The ruler of this card is Ba-Neb-Tattu.

SPHERE: #5  
 NAME: IO-AR (SA)  
 PLANET: SUN ☉  
 TAROT CARD: ART   
 PERFUMES: MYRRH  
 ANIMAL: LION (also the PHEONIX)  
 GEM(STONES): SUNSTONE  
 COLOR: GOLD  
 BODY PART: CHEST/BREAST  
 PLANT: ACORN TREE  
 MAGICKAL IMAGE: A KING AND HIS CHILD  
 SYMBOL: A CUBE   
 VICE: FALSE PRIDE  
 VIRTUE: DEVOTION TO MAGICK  
 DEITIES: MITHRAS, DIONYSIUS, TEZCATLIPOCA, HADIT, ETC.  
 NAME OF POWER: GAH SALD (spirits of wonder)

The sixth sphere is the sphere MI (pronounced mee and meaning "power"). The following sphere is the sphere of Might. This is the pure essence of energy of natural forces. It is the energy and power of before and after. MI also represents a sort of destruction, a breaking down of form.

The MI experience is the Vision of Power. With this experience comes rationalization and realization. If you see the power, and use it, one must learn to use it wisely.

Here dwell the Seraphim, 13 mighty serpents performing duties. The duties are not known to all, only to those Magic(k)ians who know the secret to invoke these serpents.

The geomantical value of MI is 150 and the Enochian spelling is  $\text{E} \text{L}$ . The tarot card of MI is the card of power. This represents Law and Order. Ruled by Capricorn, it is the channel of respiration and nutrition, yet also reproduction and elimination.

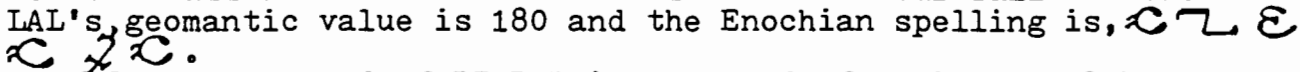
SPHERE: #6  
 NAME: MI  
 PLANET: MARS♂  
 TAROT CARD: POWER  
 PERFUME: HEMP/NETTLE  
 ANIMAL: BULL  
 GEM(STONE): TOPAZ  
 COLOR: RED  
 BODY PART: RIGHT ARM  
 PLANT: OAK TREE  
 MAGICKAL IMAGE: A GREAT WARRIOR  
 SYMBOL: A STRAIGHT LINE —  
 VICE: CRUELTY  
 VIRTUE: ENERGY  
 DIETIES: ABADDON, ABIGER, ARJUNA, OGGÚN, QUIRINUS, ETC.  
 NAME OF POWER: TALHOANANAEL (cup of the Secret Wisdom)

The seventh sphere is the sphere of LIMLAL (pronounced lee-em-lah-leh meaning "treasures"). The sphere of LIMLAL is also known as the "Great Expander", a benefic sphere. Each person must earn what he/she gets, each person must learn that difficulties are lessons, and here things get hard. This sphere also helps those in difficult times. LIMLAL is known as the Hall of Masters and the Sphere of Adepts. This is where the spirits tend to stop due to the fact that the Abyss is ahead. Consciousness cannot pass the Abyss.


The sphere of LIMLAL has the Vision of Perfect (True) Love. This is love without judgment, with out assessment. The love of all within ourselves, the love of our inner deities.

The virtue of LIMLAL is obedience, but not blind obedience of a slave. It is to be obedient, bit independent. If you aligne your Will to your deity you will do all that they wish, because their wish would be the same as yours.



This proves that "god" does help those who help themselves, we do it all and there is no "devil" to blame our failures on. LIM-LAL's geomantic value is 180 and the Enochian spelling is, 

The tarot card of LIMLAL is the card of wealth. Wealth represents the final issue of energy. It is represented by Virgo. The ten disks on the card are ten coins which are the spheres of the Tree of Principles. The ruler of this card is Balaam, the true form of wealth...yet not selfishness.

SPHERE:#7  
 NAME: LIMLAL  
 PLANET: JUPITER   
 TAROT CARD: WEALTH  
 PERFUME: SAFFRON  
 ANIMAL: EAGLE  
 GEM(STONE): AMETHYST  
 COLOR: ORANGE  
 BODY PART: LEFT ARM  
 PLANT: CYPRESS  
 MAGICKAL IMAGE: MAJESTIC LORD ON THRONE  
 SYMBOL: A POINT •  
 VICE: BIGOTRY/HYPOCRACY  
 VIRTUE: OBEDIENCE  
 DEITIES: ODIN, MARDUK, TYPHON, ETC.  
 NAME OF POWER: ZENDABESZ (the sacrifice of matter)

The eighth sphere is BALZIZRAS (pronounced bal-zodee-zod-raz meaning "judgment"). This sphere is the female aspect of all the spheres. The color here is Black, a shade that all colors are absorbed and none are reflected. Without black the absence of reflected light rays, there are no visual patterns. With out BALZIZRAS there is no form! The sphere also is the top of all negative aspects such as Yin.

The experience of BALZIZRAS is the Vision of Sorrow. This is a sorrow that no one can ever experience in the physical world. It is the sorrow of Loki, as Thor slays his daughter, Midgard. The sorrow of Prometheus, thinking he was helping man by giving him fire, was chained to a mountain by the tyrant god, Zeus. This is the pain and sorrow of the weeping God.

Sorrow is, unfortunately, one of the best teachers. This sphere is also called AMMA (pronounced ah-em-mah meaning "death") which is closely titled to Binah's ( the eighth sphere on the Tree of Life ) title of Ama (meaning "dark sterile mother") and Aima (meaning "bright fertile mother"). One mother to give birth to that which is physical and the other to take that in which has passed on to the non-physical. (Note: Ama becomes Aima-sterile to fertile- with the addition of the letter GON/YOD, the symbol of fertility. This sphere is half of the Tai Chi'n symbol, being the Yin due to its feminine/negative aspects.

Between this sphere (BALZIZRAS) and the next sphere (NAZPS), which is the Great Mother(B) and the Great Father(N), creates the Great Child (ZAH ADPHAHT), a new web of life.

Also the two spheres are of Judgment(B) and execution(N). The

tarot card of this sphere is the card of Death<sup>TM</sup> and is represented by Scorpio, one of the most powerful signs of the Zodiac. The card is death and yet the essential structures of existing things.

BALZIZRAS' geomantic value is 210 and its Enochian spelling is as  $\vee \int C P \zeta P E \int 7$ .

SPHERE: #8  
 NAME: BALZIZRAS  
 PLANET: SATURN  $\int$   
 TAROT CARD: DEATH <sup>TM</sup>  
 PERFUME: SULPHUR  
 ANIMAL: SCORPION/SPIDER  
 GEM(STONE): MOONSTONE  
 COLOR: BLACK  
 BODY PART: RIGHT SIDE OF FACE  
 PLANT: MISTLETOE  
 MAGICKAL IMAGE: GRIM REEPER  
 SYMBOL: A CUP  $\int$   
 VICE: AVARICE  
 VIRTUE: SILENCE  
 DEITIES: SHIVA, KALI, TIAMAT, ANANSE, ETC.  
 NAME OF POWER: G-A-IN-ENAY-BABALON-SA (only I who am Lord of Babalon  
 am within you)

The next sphere is the sphere of NAZPS (pronounced nah-zod-pess meaning "the sword"). This is the sphere of execution, the sword being a symbol of execution.

This is the top of the male/positive spheres. Here the color is White. White is the reflection of light, causing light to go everywhere. Therefore causing energy which is force.

The experience of NAZPS is the Vision of the Gods. This is difficult to explain. It is seeing your god/deity face to face. Seeing the mass form of energy you have devoted your life to.

This sphere is also called ABBA (meaning "father" being the Archtypal Man "Adam Belial")

This is the sphere which represents Yang in the Tai Chi'n symbol. The tarot card of NAZPS is the card of swiftness and is represented by Sagitarius and is a fiery energy. This card represents the swiftness of the sword and the energy at a high velocity. It exhibits interplay and correlation which is ruled by Beelzebub.

The geomantic value of NAZPS is 81 and its Enochian spelling is as  $\int \int P \Omega 7$ .

SPHERE: #9  
 NAME: NAZPS  
 PLANET: NONE (the Zodiac and all its houses)  
 TAROT CARD: SWIFTNES  
 PERFUME: CLOVES  
 ANIMAL: JACKAL  
 GEM(STONE): STAR RUBY

COLOR: WHITE  
BODY PART: RIGHT SIDE OF THE FACE  
PLANT: OLIVE TREE  
MAGICKAL IMAGE: A GREAT THRONED KING  
SYMBOL: A CIRCLE ○  
VICE: NONE  
VIRTUE: DEVOTION  
DEITIES: AHRIMAN, EMMA-O, LOKI, MELEK TAUS, MOLOCH, ETC.  
NAME OF POWER: OMMOO AZOTH OB

The final sphere is the sphere of T/TEH (pronounced teh and meaning "equilibrium"). This is the last sphere and is surrounded by AIN, AIN SOPH and AIN SOPH AIN (AIN= no-thing/AIN SOPH= infinity/AIN SOPH AIN= infinite nothing). These are the three negative veils of existance(non). They are but are not!

T is the Primun Mobile, it is not manifestation, but the cause of manifestation. T is the creation of force and form.

Here are what are known as the Ultimate Q'war-aiths. They have no names but are depicted as having bodies of men and wings of ravens and each one with a different head: a man, a lion, a jackal, and a ram.

T represents the creation theory, wether you believe in Creation, Evolution, the Cosmic Egg, or the Big Bang-it is the beginning.

T is androgynous, both male and female (the god and the goddess). The Father and Mother of BALZIZRAS and NAZPS (the male/son and female/daughter).

The animal of T is the Chimera, a three headed monster which guards the Gates of T (one head for each gate). One head is of a Dragon(ORTH), one of a Goat(CEPH), and the last is of a Lion(NAHATH).

The experience of T is the Union with the Source. It is the culmination of the Great Work, the goal which all Diabolic Quabalist strive for.

The tarot card of T is the Devil ♁. It is represented by Capricorn, but the card itself is Pan. The card stands for finding ecstasy in all things and the worshipping of the flesh.

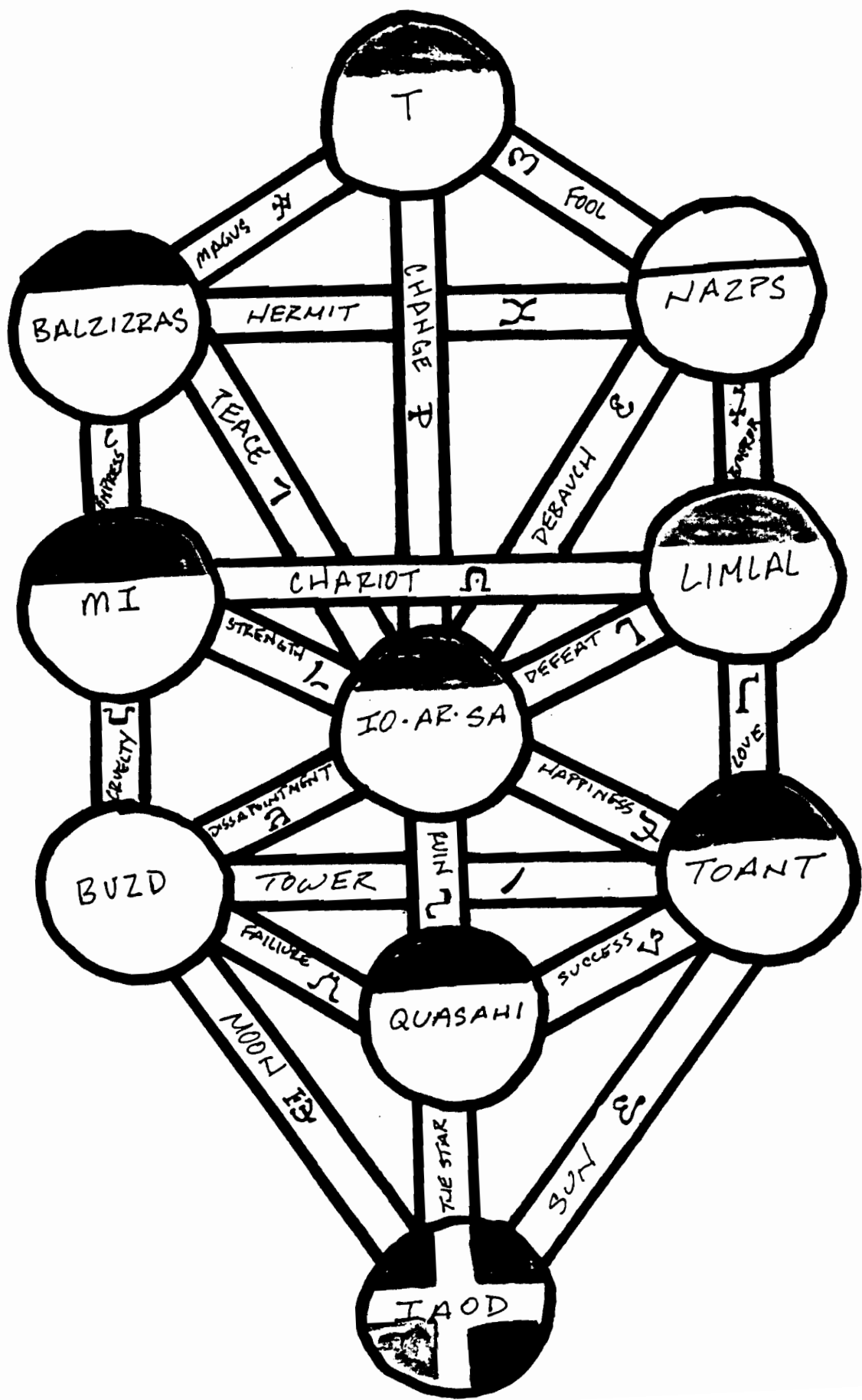
The ruler of this card is Set, and calls this card the movement of the all-prevading energy. A book alone can be written on the meanings of this card.

The geomantic value of T is 9 and is spelled in Enochian simply as / .

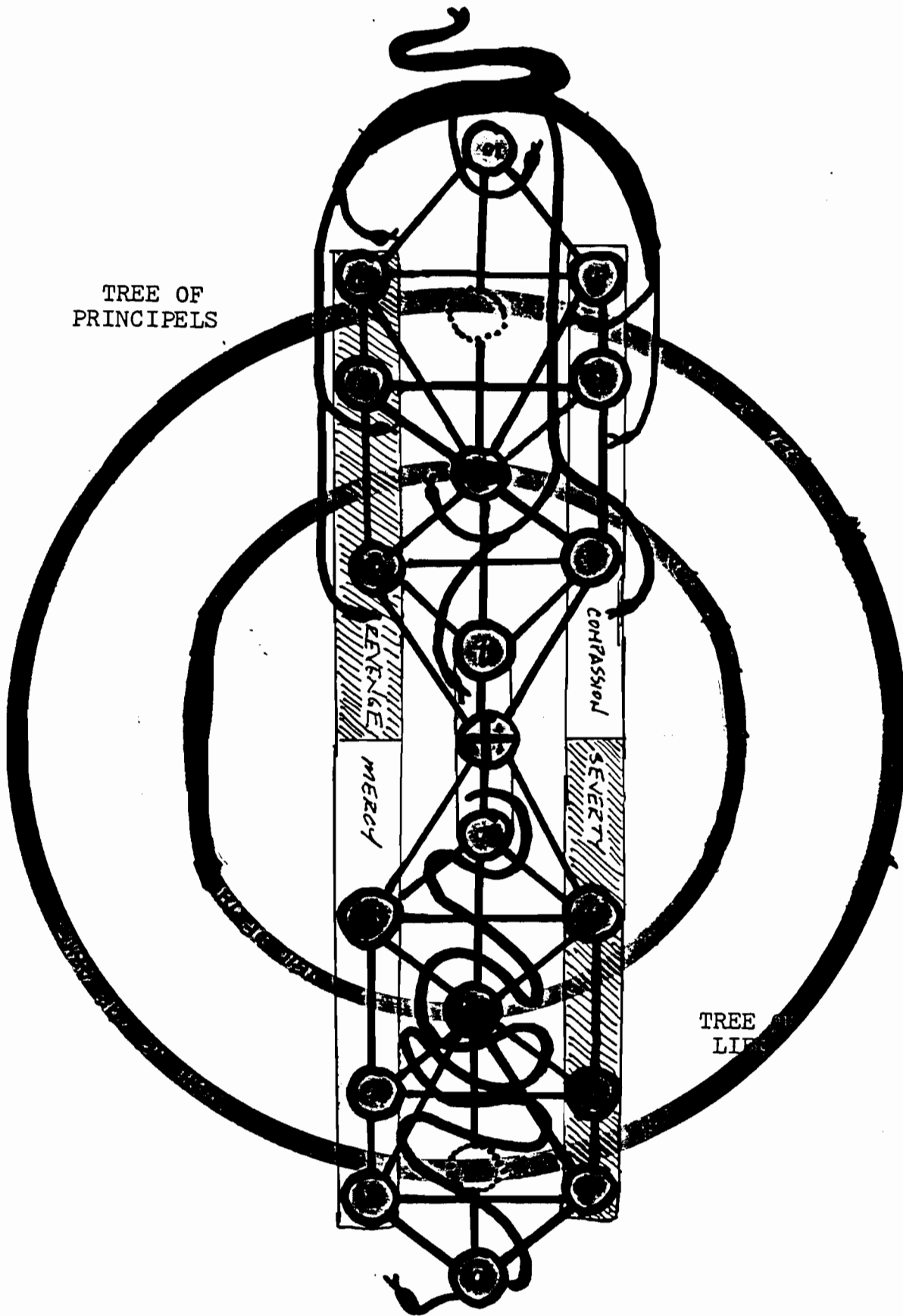
SPHERE: #10  
NAME: T/TEH  
PLANET: PRIMUN MOBILE  
TAROT CARD: THE DEVIL ♁  
PERFUME: YARROW/WILLOW  
ANIMAL: CHIMERA  
GEM(STONE): DIAMOND  
COLOR: GREY  
BODY PART: BRAIN

PLANT: WILLOW TREE  
MAGICKAL IMAGE: GALAXY SWIRL ~  
SYMBOL: SWASTIKA 卐 not 卐  
VICE: NONE  
VIRTUE: ATTAINMENT  
DEITY: SHAITAN  
NAME OF POWER: ChVYH or HVHY

# SPHERES AND PATHS OF THE TREE



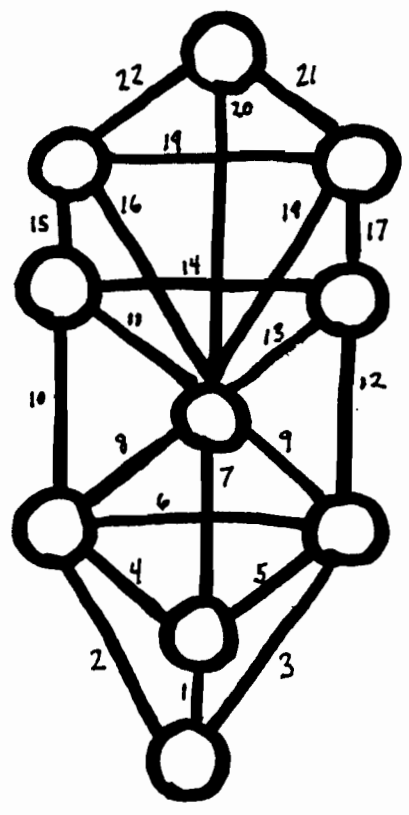
TREE OF  
PRINCIPELS



TREE  
LIFE

### THE PATHS

The paths on the Tree of Principles are exactly that, paths. Each path has a meaning and correspondences, just as every sphere has. The paths are used to travel from sphere to sphere.



#### PATH #1-L

This is the first path, L (pronounced el and meaning "first"). The path of L is the path of the star, of every man and woman. This is the path of union being equal force and form, and not having a title of an Enochian letter.

The animal of L is the Centaur, because this path is represented by the closest star to Earth (Alph Centauri and meaning First Centaur). It can be found in the constillation of Sagitarius. The god of this path is Algol, being a Star God.

#### PATH #2-VEH

This is the path of the letter VEH (𐌹𐌺𐌻 = c or k) and connects BUZD and IAOD. This is the path of the moon, the negative side of things. This path is leading to the dark pillar and being of the moon, Anubis is the god here.

PATH #3-DOX

This path, DOX, is of the Enochian letter  $\xi$  (r) and connects TOANT and IAOD. This path shows everything on the Sun side. The animal correspondence for DOX is the Pheonix, being a beautiful Sun creature.

The god of this path is Marduk, being a solar deity.

PATH #4-UR

The path of UR is of the Enochian letter  $\alpha$  (l), which connects BUZD and QUASAH I.

This is a path of saddness and faliure of aquired work and rituals. It is not known why the fish is the animal of this path (possibly because it is a symbol of Christ, the saddest symbol of all). The goddess of this path is Lamia, goddess of sorrow and death.

PATH #5-PE

This is the path of the Enochian letter PE ( $\psi$  = b) which connects TOANT to QUASAH I.

The animal which corresponds to PE is the horse( a very product ive animal ). The god of PE is Ganesa, son of Shiva, lord of wisdom and the power of knowledge.

Ganesa has a hidden symbol which is a symbol of power:



PATH #6-GISA

This is the path of the Enochian letter  $\tau$  (t) and it connects BUZD to TOANT.

The animal attributed to GISA is the hawk. On the hawks belly is a symbol in a florecent yellow color:



This is a symbol of a Mass or ritual in a Temple (or Tower). The god of this path is Baphomet, lord of rituals and the Goat of Mendez. Baphomet is used in all ritual due to the pentagram, hexagram, and the sigil.

PATH #7-GON

This path connects IO-AR-SA to QUASAH I and is the Enochian letter of  $\zeta$  (i,y, or j). The path of GON is of ruin and corruption.

The animal of this path is a spider. The spider is not a corruptive animal, as a matter of fact its webs are beautiful, but many things which are unexplainatory happen on the tree.

The goddess of this path is Ananse, who as a giant spider creayed matter. The symbol of this path is:



PATH #8-VAU

This is the path of VAU and is the letter  $\mathcal{A}$  (u,v, or w) and connects BUZD and IO-AR-SA. This is a path of confusion and disappointment.

The animal of this path is the stubborn mule. The goddess of this path is Erebus, goddess of discord. She holds in her hands the symbol:



The "Cross of Confusion", comes from the Greeks. This symbol was a question asking if there really is a "one true God" and a Jesus Christ. It radiates a force of blue. DO NOT avoid this path.

PATH #9-DRUN

This path of the Enochian letter of  $\mathcal{D}$  (n). This path connects IO-AR-SA to TOANT, and is the paths of happiness.

The animal correspondence of DRUN is the peacock for its brilliant colors. Its colors are stimulant to the eye, creating a sort of joy in the mind. The god of this path is Silvanus, god of lust, nature, and wildlife.

PATH #10-GER

This is the path of the Enochian letter of  $\mathcal{Q}$  (q) and is the path of cruelty, connecting MI to BUZD (not a good link).

The animal corresponding is the hyena, it is considered to be quite a cruel animal.

The goddess of this path is Tiamat, goddess of darkness. She flies along this path telling the story of her downfall and of herself.

She is on this path, but is rarely ever found. She is usually in dreamstate (sleeping).

PATH #11-MED

This path is the Enochian letter MED ( $\mathcal{L}$  =o) and this is the path of strength. The path connects MI to IO-AR-SA, giving link between power and artistic creation.

The animal correspondance to MED is the ram, due to its strength and connection to MI (Mars). The god of this path is Tyr, god of war.

PATH #12-PAL

This is the path of love, the true feelings of love and its awesome emotions. This path is of the Enochian letter  $\mathcal{X}$  (x). This connects LIMLAL with TOANT.

The animal attributed to this path is the dove, for it is an animal of love. The goddess of this path is Lakshmi, Hindu goddess of beauty and love.



PATH #13-GRAPH

This is the path of defeat and is the Enochian letter  $\Gamma$  (e) and connects IO-AR-SA to LIMLAL.

The animal of this path is the swan. This is a timid creature who will not fight but run. The god of this path is Rimmon, a god who punishes those who retreat in battle.

PATH #14-MALS

This is the Enochian letter of MALS ( $\Omega$ =p) and is the path of the chariot - the path of work. This path connects MI to LIMLAL.

Its animal is the ant, which is an extremely buisy animal, always working around his home and surroundings. The god of this path is Belphegor who is a god of inventions and work.

PATH #15-GED

This is an equal path to UN and is the Enochian letter  $\mathcal{G}$  (g) which connects MI to BALZIZRAS.

The animal attribution to GEB is the cat, which is an animal who is ussually depicted as a female gender.

The goddess of this path is Sehkmet, empress of the Universe.

PATH #16-FAM

This is a path with a large meaning, being the path of peace. It is the path of meditation, quiet chaos, relaxation, sloth, and inner peace. This is the path of the Enochian letter  $\gamma$  (s). The tarot card representing FAM is peace and the path connects IO-AR-SA and BALZIZRAS.

The animal corresponding here is the rabbit, a peaceful animal. The god of this path is Dumah, known as the angel of silence. On Dumah's shaven head will be found the path's symbol:



This is the "Cross of Nero" which was inscribed on Nazi gravestones in the 40's. When the pityful St. Peter was crucified he asked to be crucified upsidedown, because he wasn't as good as his master, Jesus Christ. Nero granted his request by constructing him a cross with broken arms. It has been a Satanic symbol for centuries.

PATH # 17-UN

This is a great path which connects NAZPS to LIMLAL, and is the Enochian letter  $\mathcal{A}$  (a). This path is shown by the Tarot card of the Emperor  $\mathcal{A}$ .

The animal attributed to this path is the dog, which is usual-ly attributed to the male gender. The canine is obedient to the emperor. The god of this path is Set, the emperør of the Night.

PATH #18-TAL

This is the path of TAL and is Enochian letter  $\mathcal{E}$  (m). TAL connects NAZPS to IO-AR-SA.

The animal of TAL is the jackal, as NAZPS. This is the path of debauchery, and is of moral corruption. This path should be avoided, but does not have to be.

The goddess of this path is Shiva, goddess of destruction (through corruption and corrosion). She stands with her arms outward (as Jesus on the cross) with a bright yellow triangle pointing upwards from her head, making a symbol as such:



This is the symbol of sulphur and Shiva's fiery energy.

PATH #19-GAL

This path is of the Enochian letter GAL ( $\mathcal{L}$ =d). This path connects NAZPS and BALZIRAS and is the path of the Hermit.

The animal of this path is the bull, which is usually alone except for a mate.

The god of this path is Cimeries, a very hermit-like entity, being a dark and lonesome god. This is believed to be a path of greatness...do not avoid it.

PATH #20-CEPH

This is the path of the Enochian letter  $\mathcal{P}$  (z) connecting T to IO-AR-SA, and is the path of change.

The animal of this path is the chameleon, for its changing of colors.


The goddess of this path is Ishtar, for her changing persona. One aspect of Ishtar is of a loving fertile mother and another is of a fight hungry warriress. The symbol of this path is:



The goddess Ishtar usually is depicted as having a crescent on (or over) her head. The moon itself also goes through many changes and phases as well.

This path is of a pleasant when traveling to T from IO-AR-SA, but unpleasant when travelling to IO-AR-SA from T.

PATH #21-NA-HATH

This is the path of the Enochian letter  $\mathcal{M}$  (h). This is the path of silence, and is represented by the tarot card of the Fool 

This path connects NAZPS to T and its animal correspondence is the monkey which is considered to be a foolish animal, though they are very inteligent.

Lei Kung is the god of this path. He is the punisher of crimin-

als...and to magic(k)ians, it is a crime to speak about inner workings of the order and secret rituals. Those who speak are fools and will be punished...it is a shame stupidity isn't painful.

This path should be avoided....Fools rush in where angels fear to tread!

### PATH #22-ORTH

This is the final path and is of the Enochian letter ORTH (~~7~~=f). This is a path of greatness and is shown by the giving of the tarot card of the Magus ☉ ☾. This path joins BALZIZRAS to T.

The animal attributed to ORTH is the owl, for folklore has always claimed this is such a wise animal.

Hadit is the god of this path and the "Eye of Hadit" will be seen on the entrance of this path:



On Hadit's shoulder is the mark of the Diabolic Quabalist's "spirit" (⚥) the inverted cross.

This path is opened by the crystal wand.

This was put together by Adel Lazch Souto between Oct. 1987 and Nov. 1987 (at the age of 17/18). He may be reached at Thee Ministry Ov Shaitanic Quabala at P.O.Box 4546 Miami, Florida 33014-0546 U.S.A.

# PATH TABLE #1

PATH	ANIMAL	TROTT	STONE	PLANT	SYMBOL
L	CENTAUR	STAR	BLOOD STONE	ASH	♄
VEH	GOAT	MOON	MOON STONE	POPPY	☾
POX	PHOENIX	SUN	QUARTZ CRYSTAL	SUN FLOWER	☼
UR	FISH	FAILURE	TURQUOISE	HELIOTROPE	♆
PE	HORSE	SUCCESS	AMBER	COCONUT	♄
GISA	HAWK	TOWER	BLACK DIAMOND	ALMOND	♁
GON	SPIDER	RUIN	CYTOLETH	WORMWOOD	♄
VAU	MULE	DISAPPOINT	SNAKE STONE	CYPRESS	♄
DRUN	PEACOCK	HAPPINESS	AMETHYST	RUE	♄
GER	HYENA	CHEVITY	CAT'S EYE	HEMP	♄
MED	RAM	STRENGTH	BERYL	CACTUS	♄
PAL	DOVE	LOVE	PERIDOT	ROSE	♄
GRAPH	SWAN	DEFEAT	OPAL	THISTLE	♄
MALS	ANT	CHARIOT	RUBY	HYSSOP	♄
GED	CAT	EMPRESS	DIAMOND	NARCISSUS	♄
FAM	RABBIT	PEACE	PEARL	LOTUS	♄
UN	DOL	EMPEROR	SALINTH	ORCHID	♄
TAL	JACKAL	DEBAUCH	LAPIZ LAZULI	LILY	♄
GAL	BULL	HERMIT	TOPAZ	OAK	♄
CEPH	CHAMELEON	CHANGE	ONYX	MUGWORT	☾
NA-HATH	MONKEY	FOOL	GLASS	VERVAIN	♄
ORTH	OWL	MAGUS	EMERALD	YARROW	♄

# PATH TABLE #2

PATH	SCENT	ASTROLOGY	DEITY	LETTER
L	SULPHUR	SAGITTARIUS	ALGOL	NOHE -
VEH	FRUITS (ANY)	LUNA	ANUBIS	Y = C, K
DOX	MYRRH	SOL	MARDUK	E = R
UR	MURTE	PISCES	LAMIA	C = L
PE	ROSE	FIRE	GANESA	V = B
GISA	SALTPETER	MERCURY	BAPHOMET	J = T
GON	PEPPER	SATURN	ANANSE	Z = I, Y, J
VAU	VALERIAN	SCORPIO	EREBUS	A = U, V, W
DRUN	SAFFRON	JUPITER	SILVANUS	S = N
GER	ASAFOTIDA	LEO	TIAMAT	V = Q
MED	NORNWOOD	ARIES	TYR	L = O
PAL	CINNAMON	AQUARIUS	LAKSHMI	F = X
GRAPH	LIVET	WATER	RIMMON	T = E
MAIS	BENZOIN	GEMINI	BELPHEGOR	Q = P
GED	COCONUT	VENUS	SEKMET	G = G
FAM	MUSK	CANCER	DUMAH	T = S
UN	OLIBANUM	MARS	SET	X = A
TAL	STORAX	CAPRICORN	SHIVA	E = M
GAL	DRAGON'S BLOOD	TAURUS	LIMERIES	X = D
CEPH	ALDES	VIRGO	ISHTAR	P = Z
NA-HATH	SANDALWOOD	LIBRA	LEI KUNU	M = H
ORTH	GALBANUM	AIR	HADIT	H = F